Perimeter Center Districts

Perimeter Center Outline Summary

The following provides the key maps and graphics for a set of optional parallel districts that would included in the City's zoning and available for developers to choose in lieu of the existing zoning. These new districts have requirements associated with the district, shown on the district tables included in this summary document. Within each district, a set of building types are permitted as noted in the first few lines of each district table. On the pages following the district tables, permitted uses are defined by district on the Uses Table and regulations for each building type are outlined on tables, illustrated with a plan, section, and diagrammatic elevation.

DRAFT

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How To Use The Code

Locate parcel on

Regulating Map

to determine which district is designated



27-104

Figure 27-104-1

Revie

District Requirements

to determine permitted Building Types, Uses, Height, and Site Coverage requirements



27-104

B. through E.

If the development is for a site where

New Streets

are shown, go to Streets & Blocks



27-98.D

Streets & Blocks

If the development is for a site that is

3 acres or greater in size

go to Open Space



27-104.H

Open Space

Review

Building Types

to choose a permitted building type and comply with associated requirements



27-105

Building Types

Locate parcel on **Frontage**

Frontage Types Map for frontage type designation



27-98.B

Figure 27-98-1

Review

Frontage Requirements

to determine street buffer, sidewalk/trail, yard, parking, and building frontage



27-98.B

Perimeter Center Overlay

If the development is for a site where

New Trails

are shown, go to Trails



27-98.A

Trails

If the development

Borders a different district

(or single-family neighborhood as noted), go to Transitional Buffers



27-98.C

Transitional Buffers

Determine the applicable

Development

Development Approval Process

to prepare all required application materials

27-103.C

Development Approval Process



Figure 27-103-1 How to Use the Code

27-104 Districts

SECTIONS

- A. Establishment of Districts & Regulating Map
- B. PC-1 District
- C. PC-2 District
- D. PC-3 District
- E. PC-4 District
- F. Uses
- G. Measuring Height
- H. Open Space.

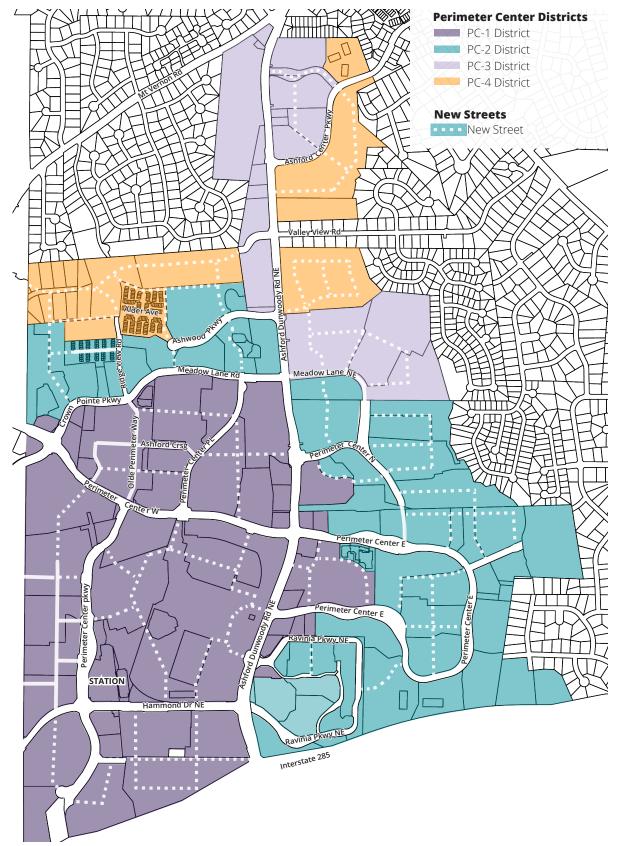


Figure 27-104-1 Regulating Map

27-104 Districts

PC-1 District

B. PC-1 District

Requirements for this district are provided in Figure 27-104-2 PC-1 District Requirements.

1. Description & Intent. The PC-1 District is intended to apply to the central core area of Perimeter Center, including the area directly surrounding the Dunwoody MARTA train station. This district allows for the highest intensity of buildings, a high level of employment uses, and active ground story uses and design that support pedestrian mobility.

PC-1	DISTRICT REQUIR	REMENTS	Reference
S	Shopfront	Minimum 60% of all Primary Streets shall be fronted with Shopfronts	
ΤΥΡΙ	General	•	
BUILDING TYPES	Townhouse		27-105 Building Types
BUILI	Yard House		_
	Civic	•	_
USE MIX	Minimum Mix of Uses	For all developments over 3 acres in size, a minimum of 2 use categories shall be accommodated.	27-104.F Uses
HEIGHT	Minimum	3 stories	27-105.B floor-to-floor heights per Building Type;
HE	Maximum	35 stories	27-105.B.3 Tall Building Design
KS	Street Configurations	Required per map	Figure 27- 104-1
STREETS & BLOCKS	Maximum Block Perimeter	Recommended 1800 feet; Maximum 2500 feet	27-98.D Streets & Blocks
EETS	Boulevard	•	- 27-98.D.9
STRI	Connector	•	Specific Street Types
	Lane		Турсэ
AGE	Maximum Impervious Cover	80 percent	27 402 5
SITE	Maximum Impervious plus Semi-Pervious Cover	95 percent	– 27-103.E Definitions
		es or larger, one permitted Open in 1/8 of a mile of the principal 3.	
CE	When multiple open spaces any one type may be utilize	s are required, no more than 2 of d on one development site.	
OPEN SPACE REQUIREMENTS	Plaza	•	27-104.H Open Space
OPEN	Green	•	_ орен эрасе
RE	Commons	Permitted but shall not be used to meet open space requirement.	
	Park	•	_

= permitted

Figure 27-104-2 PC-1 District Requirements

C. PC-2 District

Requirements for this district are provided in Figure 27-104-3 PC-2 District Requirements.

1. **Description & Intent.** The PC-2 District is made up primarily of employment uses [, residential buildings,] and limited shopfront retail and services.

PC-2	DISTRICT REQU	JIREMENTS	Reference
DNI	Shopfront	Permitted on Primary Street Frontages only	
SUILD S	General	•	
TYPES	Townhouse	•	27-105 Building Types
PERMITTED BUILDING TYPES	Yard House		
PE	Civic	•	
USE	Minimum Mix of Uses	No mix required	27-104.F Uses
	Minimum	1 story; single story buildings shall be a minimum of 18 feet in height.	
HEIGHT	Maximum	14 stories; within 500 feet of single- family residences, heights limited to 6 stories (see Overlay requirements for transitional buffers 27-98.B)	27-105.B floor-to-floor heights per Building Type;
里	Stepbacks	Above the 6th story, the upper stories of any building facade with street frontage shall have a step back from the lower stories that is a minimum of 6 feet and a maximum of 12 feet deep.	27-105.B.3 Tall Building Design
	New Streets	Required per map	Figure 27- 104-1
STREETS & BLOCKS	Maximum block perimeter	Recommended 2000 feet; Maximum 2500 feet	27-98.D Streets & Blocks
ETS	Boulevard	•	- 27-98.D.9
STRE	Connector	•	Specific Street Types
	Lane		.,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
E AGE	Maximum Impervious Cover	65 percent	- 27.102.5
SITI	Maximum Impervious + Semi- Pervious Cover	75 percent	27-103.E Definitions
10	For all developments 3 a is required within 1/4 of each building.	acres or larger, one Open Space Type a mile of the principal entrance(s) to	
OPEN SPACE REQUIREMENTS		aces are required, no more than two of lized on one development site.	27 10411
EN S	Plaza	•	27-104.H Open Space
OP REQ	Green	•	
	Commons	•	
	Park	•	

= permitted

Figure 27-104-3 PC-2 District Requirements

27-104 Districts

PC-3 District

D. PC-3 District

Requirements for this district are provided in Figure 27-104-4 PC-3 District Requirements.

1. Description & Intent. The PC-3 District is a smaller scale less intensive commercial district, permitting both shopfront buildings and office buildings.

PC-3	DISTRICT REQUIR	EMENTS	Reference
PERMITTED BUILDING TYPES	Shopfront	Minimum 80% of all Primary Streets frontages shall be fronted with Shopfronts	
IILDIN	General	•	27-105
ID BL	Townhouse	•	Building Types
ATTE	Yard House		
PERN	Civic	•	
USE	Minimum Mix of Uses	No mix required	27-104.F Uses
	Minimum	1 story; minimum 18 to 24 feet	27-105.B
HEIGHT	Maximum	3 stories; heights up to 6 stories are permitted for no more than 50 percent of the building footprint. Height shall not exceed 3 stories within 500 feet of single-family residences	floor-to-floor heights per Building Type; 27-105.B.3 Tall Building Design
KS	Street Configurations	Required per map	Figure 27- 104-1
STREETS & BLOCKS	Maximum block perimeter	Maximum 2500 feet	27-98.D Streets & Blocks
ETS	Boulevard	•	- 27-98.D.9
STRE	Connector	•	Specific Street Types
AGE A	Maximum Impervious Cover	75 percent	
SITE COVERAGE	Maximum Impervious plus Semi-Pervious Cover	85 percent	_ 27-103.E Definitions
		s or larger, one Open Space Type nile of the principal entrance(s) to	_
ACE ENTS	When multiple open spaces of any one type may be utili		
OPEN SPACE REQUIREMENTS	Plaza	•	- 27-104.H - Open Space
OPEI	Green	•	
RE	Commons	Permitted but shall not be used to meet open space requirement.	_
	Park	•	
= ne	rmitted		

Figure 27-104-4 PC-3 District Requirements

E. PC-4 District

Requirements for this district are provided in Figure 27-104-5 PC-4 District Requirements.

1. **Description & Intent.** The PC-4 District is made up primarily of residential uses at a scale that provides a transition between the intensity of Perimeter Center and the surrounding single-family residential neighborhoods.

PC-4	DISTRICT REQUIR	REMENTS	Reference
<u>D</u>	Shopfront		
IILDIN	General	•	_
PERMITTED BUILDING TYPES	Townhouse	•	- 27-105 Building Types
TIM	Yard House	•	
PEF	Civic		
USE	Minimum Mix of Uses	No mix required	27-104.F Uses
노	Minimum	1 story	27-105.B floor-to-floor
HEIGHT	Maximum	4 stories	heights per Building Type
	Street Configurations	Required per map	Figure 27- 104-1
STREETS & BLOCKS	Maximum block perimeter	Maximum 2200 feet	27-98.D Streets & Blocks
ETS	Boulevard		- 27-98.D.9
STRE	Connector	•	Specific Street Types
	Lane	•	
= AGE	Maximum Impervious Cover	60 percent	- 27 402 F
SITE COVERAGE	Maximum Impervious plus Semi-Pervious Cover	70 percent	- 27-103.E Definitions
	For all developments 3 acre is required within 1/8 of a meach building.	s or larger, one Open Space Type nile of the principal entrance(s) to	
OPEN SPACE REQUIREMENTS	When multiple open spaces of any one type may be utili	are required, no more than two zed on one development site.	27.40.444
EN SI JIREN	Plaza		- 27-104.H Open Space
OP REQU	Green	•	-
	Commons	•	
	Park	•	

Figure 27-104-5 PC-4 District Requirements

USES	D	ISTI	RICT	S	
	PC-1	PC-2	PC-3	PC-4	Reference
RESIDENTIAL					
Household Living					
Detached house	_	_	_	S	
Attached house	_	Р	Р	Р	
Multi-unit building	_	S	S	_	
Mixed-use building, vertical	Р	Р	Р	_	
Group Living	_	S	S	S	
QUASI-PUBLIC & INSTITUTIO	NAL				
Ambulance Service	S	S	S	S	
Club or Lodge, Private	Р	Р	Р	_	
Cultural Exhibit	Р	Р	Р	Р	
Day Care	Р	Р	Р	Р	
Educational Services	S	S	S	S	
Hospital	S	S	S	_	
Place of Worship	Р	Р	Р	Р	27-146
Utility Facility, Essential	Р	Р	Р	Е	27-151
COMMERCIAL					
Animal Services	Р	Р	S	_	27-131
Communication Services					
Telecommunication tower mounted on building	А	А	А	А	27-150
All other	Р	Р	Р	Р	
Standalone tower	S	S	S	S	
Construction and Building Sales and Services	Р	Р	Р	_	
Eating and Drinking Establis	hme	nts			
Restaurant, drive-in or drive-through (currently permitted in PC-1 District and PC-3 District)	Р		Р		27-98.D.XX
Food truck	Р	Р	Р	_	27-138
Other eating or drinking establishment	Р	Р	Р	_	

	DISTRICTS			
PC-1	PC-2	PC-3	PC-4	Reference
or Sp	orts			
Р	Р	Р	-	
S	S	S	_	
Р	Р	Р	_	
Р	Р	Р	_	
Р	Р	Р	_	
Р	Р	Р	S	
Р	Р	Р	-	
Р	Р	Р	_	
S	S	S	S	ADD NEW REGS
Р	Р	Р	_	
Р	Р	Р	_	
Р	Р	Р	_	
Р	Р	Р	_	
icipa	nt			
Р	Р	Р	_	
S	S	S	_	
es an	d Se	rvice		
_	_	S	_	Figure 27- 105-24
Р	Р	Р	_	27-154
_	_	S	-	27-153
	P P P P P P P P P P P P P P P P P P P	P P P P P P P P P P P P P P P P P P P	P P P P P P P P P P P P P P P P P P P	P P P — P P P —

Figure 27-104-6 Table of Permitted Uses

definition in existing code says "motor vehicles", so bike rental should not be included.

27-104 Districts DRAFT

27-105 Building Types

SECTIONS

- A. General Requirements
- B. Regulations Specific to Building Types
- C. Definition of Specific Building Type Standards

a. Shopfront Building Regulations.

		PC-1 DISTRICT	PC-2 DISTRICT	PC-3 DISTRICT	
UIL	DING SITING REFER TO FIGURES 27-105-27 SHOP FRONT F	PLAN			
	Primary Street Frontage				
	Minimum Build-to Zone Coverage	90%	80%	80%	
	Build-to Zone	0' to 10'	0' to 15'	0' to 15'	
3	Parking along Frontage	one double-loaded aisle, perpendicular to street per 27-105.B(1)(c)i	permitted (refer to 27-1 corners)	05.A.6 for buildings required on	
	Parkway Street Frontage				
	Minimum Build-to Zone Coverage	60%	30%	30%	
	Build-to Zone	0' to 15'	0' to 15'	0' to 15'	
	Parking along Frontage	permitted (refer to 27-105.A.	6 for buildings required o	n corners)	
,	Secondary Street Frontage				
	Minimum Build-to Zone Coverage	30%	none required	none required	
	Build-to Zone	0' to 30'	0' to 50'	0' to 50'	
	Parking along Frontage	permitted	permitted	permitted	
.00	R TO FLOOR HEIGHT REFER TO FIGURE 27-105-28 SH	IOP FRONT - SECTION & ELEVATION			
0	Ground Story: Minimum Height Maximum Height	14' 30' ¹	14' 30' ¹	14' 24' ¹	
	Upper Stories: Minimum Height Maximum Height	9' 14'	9' 14'	9' 14'	
9	Ground Story Elevation	0' to 1' above adjacent sidew Standards for stepping facad	valk; visible basement not les at sloped sidewalks)	permitted (refer to 27-XXX Desi	
SES					
3	Ground Story	any retail subcategory, service permitted in the district	ce subcategory, lobbies fo	r lodging (refer to 27-104.E Us	
	Upper Story	any use permitted in the dist	rict		
•	Parking within Building	permitted fully in any baseme parking should be off an inte	ent and in rear of ground rior facade	and upper floors; entrance to	
•	Required Occupied Space	30' deep on all ground and u	pper from any Primary St	reet [and Parkway?] facade	
REI	ET FACADE DESIGN REQUIREMENTS REFER TO	FIGURE 27-105-28 SHOP FRONT - SECT	TION & ELEVATION		
	Ground Story Fenestration Measured between 2' and 10' above grade	75% minimum	60% minimum	60% minimum	
3	Entry Area	recessed between 3' and 8' fr	rom the facade closest to	the street	
3	Entrance Elevation	within 2' of average grade at	the sidewalk		
9	D 1 1N 1 CD1 Ct 1	1 per each 75' width of front facade			
•	Required Number of Primary Street Entrances	1 per each 75' width of front	Tacade		
3	Required Number of Primary Street Entrances Vertical Facade Divisions	every 30' of facade width	Tacade		

Notes

³ If 18 feet or more in height, ground story shall count as 2 stories towards maximum building height.

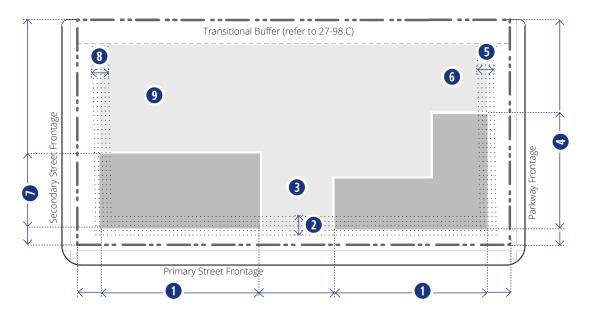


Figure 27-105-5 Shopfront Building – Plan

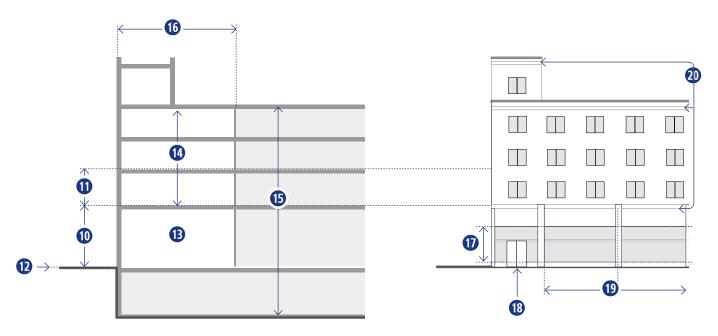


Figure 27-105-6 Shop Front – Section & Elevation

b. General Building Regulations.

111		PC-1 DISTRICT	PC-2 DISTRICT	PC-3 DISTRICT	PC-4 DISTRICT
	DING SITING REFER TO FIGURE 27-105-29 GENER	AL BUILDING - PLAN			
	Primary Street Frontage	0004	500/	500/	6004
	Minimum Build-to Zone Coverage	80%	50%	60%	60%
	Build-to Zone	5' to 20'	10' to 30'	5' to 15'	15' to 30'
	Parking along Frontage	one double-loaded aisle, perpendicular to street per 27-105.B(1) (c)i	permitted (refer to 27-1 required on corners)	105.A.6 for buildings	not permitted
	Parkway Street Frontage				
	Minimum Build-to Zone Coverage	60%	50%	50%	50%
	Build-to Zone	5' to 20'	10' to 30'	15' to 50'	15' to 30'
•	Parking along Frontage	permitted (refer to 27-1	05.A.6 for buildings requ	uired on corners)	
	Secondary Street Frontage				
	Minimum Build-to Zone Coverage	30%	none required		
	Build-to Zone	10' to 50'	10' to 50'	15' to 50'	15' to 50'
	Parking along Frontage	permitted	permitted	permitted	permitted
.00	OR TO FLOOR HEIGHT REFER TO FIGURE 27-1	05-30 GENERAL BUILDING - SEC	TION & ELEVATION		
0	Ground Story: Minimum Height Maximum Height	14' 30' ¹	14' 24' ¹	14' 24' ¹	10' 18' ¹
D	Upper Stories: Minimum Height	9'	9'	9'	9'
ע	Maximum Height	14'	14'	14'	14'
ע	Maximum Height Ground Story Elevation		re the sidewalk without vi	14'	14'
2	Ground Story Elevation	maximum of 2'-6" abov	re the sidewalk without vi	14'	14'
2 SES	Ground Story Elevation	maximum of 2'-6" abov the sidewalk with a visib	re the sidewalk without vi	14' isible basement and a m	14' naximum of 4'-6" abo
2 SES	Ground Story Elevation	maximum of 2'-6" abov the sidewalk with a visik office category; retail sa	re the sidewalk without viole basement.	14' isible basement and a m	14' naximum of 4'-6" above any permitted use
2 SES 3	Ground Story Elevation Ground Story	maximum of 2'-6" abov the sidewalk with a visib office category; retail sa ground floor area any permitted use	re the sidewalk without viole basement. Alles and service uses limitages are service assement and in rear of g	isible basement and a material tend to 25% of gross	any permitted use
2 SSES 3	Ground Story Elevation Ground Story Upper Story	maximum of 2'-6" above the sidewalk with a visible office category; retail saground floor area any permitted use permitted fully in any bashould be off an interior	re the sidewalk without viole basement. Alles and service uses limitages are service assement and in rear of g	isible basement and a material ted to 25% of gross	any permitted use any permitted to see entrance to parking
SSESS GOING	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS	maximum of 2'-6" above the sidewalk with a visible office category; retail saground floor area any permitted use permitted fully in any bashould be off an interior 30' deep on all ground and sides.	re the sidewalk without viole basement. Alles and service uses limitages are assement and in rear of girl facade and upper from any Prim	isible basement and a material ted to 25% of gross	any permitted use any permitted use entrance to parking
22 SSES 33 44 56 FRE	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS	maximum of 2'-6" above the sidewalk with a visible office category; retail saground floor area any permitted use permitted fully in any bashould be off an interior 30' deep on all ground and sides.	re the sidewalk without viole basement. Alles and service uses limitages are assement and in rear of girl facade and upper from any Prim	isible basement and a material ted to 25% of gross	any permitted use any permitted use entrance to parking
SES 3 4 5 6 FREEVATI	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS ON Ground Story Fenestration	maximum of 2'-6" above the sidewalk with a visible office category; retail saground floor area any permitted use permitted fully in any be should be off an interior 30' deep on all ground REFER TO FIGURE 27-105-30 GE	re the sidewalk without viole basement. slles and service uses limitates and service uses limitates are of grade and upper from any Primitates and upper from any Primitates and upper section &	isible basement and a management and a m	any permitted use any permitted use entrance to parking
2 SES 3 4 5 6 TRE EVATI	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS ON Ground Story Fenestration Measured between 2' and 10' above grade	maximum of 2'-6" above the sidewalk with a visible office category; retail sand any permitted use permitted fully in any beshould be off an interior 30' deep on all ground and REFER TO FIGURE 27-105-30 GE 20% minimum	re the sidewalk without viole basement. ales and service uses limitates and service uses limitates and upper from any Primand upper from the facade closest to the sidewalk without vises the sidew	isible basement and a management and a m	any permitted use any permitted use entrance to parking facade
SES 3 4 5 6 TRE EVALUATION 8 8	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS ION Ground Story Fenestration Measured between 2' and 10' above grade Entry Area	maximum of 2'-6" above the sidewalk with a visite office category; retail sand any permitted use permitted fully in any be should be off an interior 30' deep on all ground and REFER TO FIGURE 27-105-30 GE 20% minimum recessed minimum 3' fill maximum of 2'-6" above	re the sidewalk without viole basement. Alles and service uses limitates and service uses limitates and upper from any Primand upper from any Primane NERAL BUILDING - SECTION & 20% minimum From the facade closest to the sidewalk without visits assement.	isible basement and a management and a m	any permitted use any permitted use entrance to parking facade
2 SES 3 4 4 5 6 6 TRE EVATION 7 8 8 8 8 8	Ground Story Elevation Ground Story Upper Story Parking within Building Required Occupied Space ET FACADE DESIGN REQUIREMENTS ON Ground Story Fenestration Measured between 2' and 10' above grade Entry Area Entrance Elevation Required Number of Primary	maximum of 2'-6" above the sidewalk with a visible office category; retail saground floor area any permitted use permitted fully in any be should be off an interior 30' deep on all ground REFER TO FIGURE 27-105-30 GE 20% minimum recessed minimum 3' for maximum of 2'-6" above sidewalk with a visible be	re the sidewalk without viole basement. alles and service uses limitates and service uses limitates and upper from any Primand upper from the facade closest to the sidewalk without visuasement.	isible basement and a management and a m	any permitted use any permitted use entrance to parking facade

Notes

¹ If 18 feet or more in height, ground story shall count as two stories towards maximum building height.

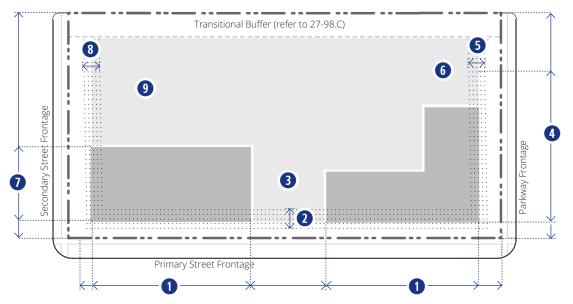


Figure 27-105-7 General Building – Plan

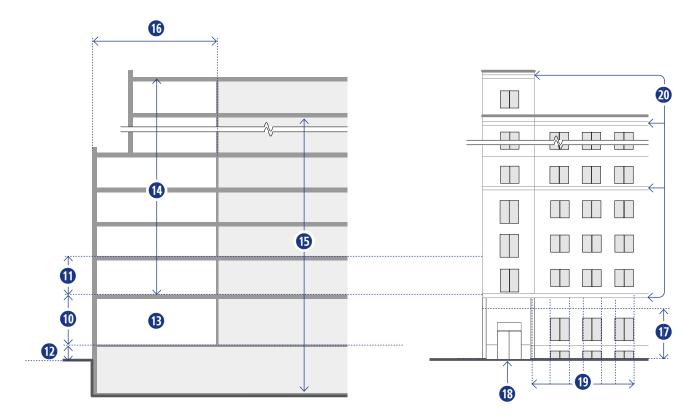


Figure 27-105-8 General Building – Section & Elevation

c. Townhouse Building Regulations.

		PC-2 DISTRICT	PC-3 DISTRICT	PC-4 DISTRICT		
BUILE	DING SITING ¹ refer to figure 27-105-32 townhouse e	BUILDING PLANS				
F	Primary Street Frontage					
1	Minimum Build-to Zone Coverage ²	65%	65%	65%		
2	Build-to Zone ²	10' to 30'	15' to 30'	15' to 30'		
3 F	Parking along Frontage	not permitted	not permitted	not permitted		
F	Parkway Street Frontage					
4 [Minimum Build-to Zone Coverage ²	50%	50%	50%		
5 F	Build-to Zone ²	25' to 50'	25' to 50'	25' to 50'		
6 F	Parking along Frontage	permitted				
Secondary Street Frontage						
ı	Minimum Build-to Zone Coverage	none required				
9	Setback	15'	15'	15'		
F	Parking along Frontage	permitted				
FLOOR TO FLOOR HEIGHT ³ refer to figure 27-105-33 TOWNHOUSE BUILDING SECTION & ELEVATION						
7	Ground Story: Minimum Height Maximum Height	9' 14'	9' 14'	9' 14'		
8 l	Upper Stories: Minimum Height Maximum Height	9' 14'	9' 14'	9' 14'		
9 (Ground Story Elevation	maximum of 2'-6" above the 6" above the sidewalk with a	sidewalk without a visible base visible basement.	ement and a maximum of 4		
JSES						
10 /	All Stories	attached house only (allow li	ve-work units?)	attached house only		
10	Parking within Building	permitted fully in any basem parking should be off an inte	ent and in rear of ground and erior facade	upper floors; entrance to		
1 2	Required Occupied Space	30' deep on all ground and u	upper from any Primary Street	[and Parkway?] facade		
TREE	ET & COURTYARD FACADE DESIGN REQUIR	EMENTS REFER TO FIGURE 27-105	3-33 TOWNHOUSE BUILDING SECTION 8	ELEVATION		
B	Ground Story Fenestration	15%	15%	15%		
14	Entry Area	Entrance shall be off a stoop or a porch. Refer to 27-103 Definitions. The porch shall be a minimum of 5 feet deep and 8 feet wide. The stoop shall be a minimum of 3 feet deep and 5 feet wide.				
1 4	Entrance Elevation	maximum of 2'-6" above the the sidewalk with a visible ba	sidewalk without visible baser asement.	nent; maximum of 4'-6" abo		
14	Required Number of Street Entrances	1 per unit ²	1 per unit ²	1 per unit ²		
1 5 \	Vertical Facade Divisions	every 30' of facade width				
16 I	Horizontal Facade Divisions	required within 3' of the ton	of the ground story, and every	/ 5th floor above the 1st floor		

¹ For the purposes of the Townhouse building, a building consists of multiple units; minimum of 3 and maximum of 8 units.

² Each unit shall have a facade fully located in a street build-to zone, except one of every five units may front a courtyard with a minimum width of 30 feet. The courtyard shall be defined on three sides by units.

³A Townhouse building shall be a minimum of 2 stories and a maximum of 4 stories, independent of the district requirements.

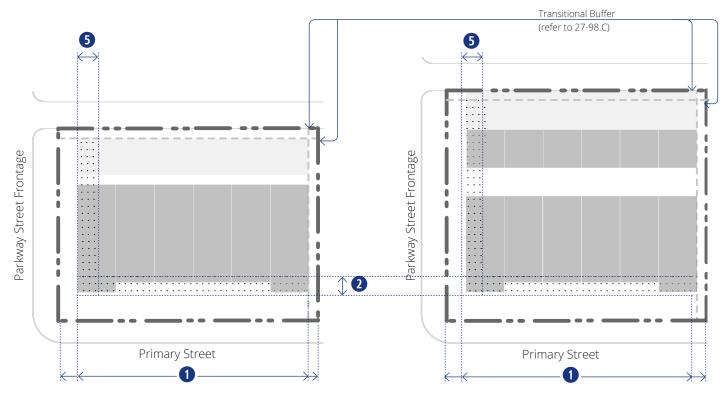


Figure 27-105-9 Townhouse Building - Plans

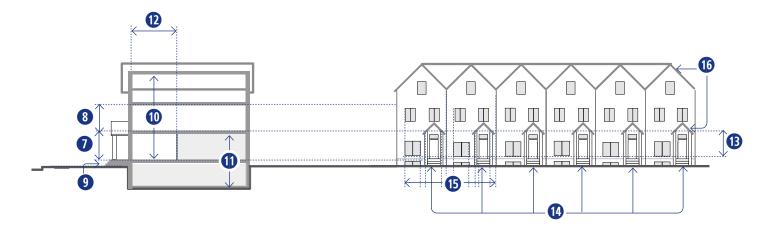


Figure 27-105-10 Townhouse Building – Section & Elevation

d. Yard House Building Regulations.

		PC-4 DISTRICT
BUILE	DING SITING REFER TO FIGURE 27-105-33 YARDHOUSE BUIL	LDING - PLAN
I	Primary Street Frontage	
0	Minimum Build-to Zone Coverage ¹	65%
2	Build-to Zone ¹	15' to 30'
3	Parking along Frontage	not permitted
	Parkway Street Frontage	
4	Minimum Build-to Zone Coverage ¹	50%
5	Build-to Zone ¹	25' to 50'
	Parking along Frontage	permitted
	Secondary Street Frontage	
	Minimum Build-to Zone Coverage	none required
	Setback	15'
	Parking along Frontage	permitted
FLOO	OR TO FLOOR HEIGHT REFER TO FIGURE 27-105-33 YAR	DHOUSE BUILDING - SECTION & ELEVATION
6	Ground Story: Minimum Height Maximum Height	9' 14'
7	Upper Stories: Minimum Height Maximum Height	9' 14'
8	Ground Story Elevation	maximum of 2'-6" above the sidewalk without a visible basement and a maximum of 4'-6" above the sidewalk with a visible basement.
USES		
9	All Stories	household living
1	Parking within Building	permitted fully in any basement and in rear of ground and upper floors; entrance to parking should be off an interior facade
•	Required Occupied Space	30' deep on all ground and upper from any Primary Street [and Parkway?] facade
STREE	ET FACADE DESIGN REQUIREMENTS REFER TO	FIGURE 27-105-33 YARDHOUSE BUILDING - SECTION & ELEVATION
12	Ground Story Fenestration	15% minimum
B	Entry Area	Entrance shall be off a stoop or a porch. Refer to 27-103 Definitions. The porch shall be a minimum of 5 feet deep and 8 feet wide. The stoop shall be a minimum of 3 feet deep and 5 feet wide.
B	Entrance Elevation	maximum of 2'-6" above the sidewalk without visible basement; maximum of 4'-6" above the sidewalk with a visible basement.
B	Required Number of Street Entrances	1 per unit ¹
14	Vertical Facade Divisions	every 30' of facade width
(Horizontal Facade Divisions	required within 3' of the top of the ground story, and every 5th floor above the 1st floor

Notes
¹ Each building shall have a facade fully located in a street build-to zone, except one of every five units may front a courtyard with a minimum width of 30 feet. The courtyard shall be defined on three sides by units.

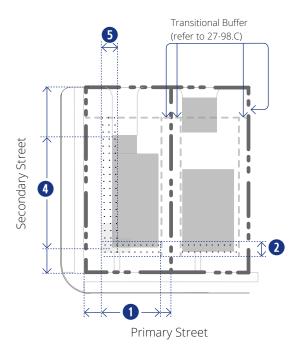


Figure 27-105-11 Yardhouse Building – Plan

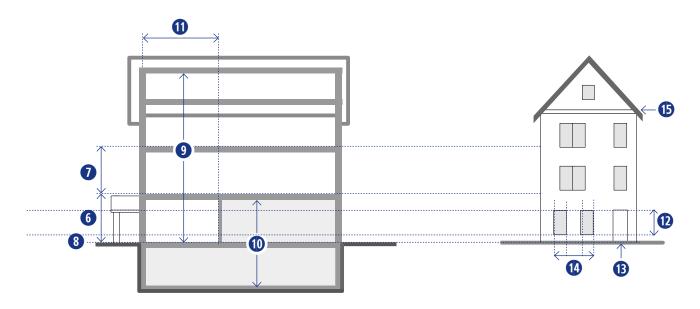


Figure 27-105-12 Yardhouse Building – Section & Elevation

e. Civic Building Regulations.

		PC-1 DISTRICT	PC-2 DISTRICT	PC-3 DISTRICT				
BUII	BUILDING SITING REFER TO FIGURE 27-105-35 CIVIC BUILDING - PLAN							
	Primary Street Frontage							
0	Minimum Build-to Zone Coverage	n/a						
2	Setback	15'						
3	Parking along Frontage	one double-loaded aisle,	perpendicular to street**					
	Parkway Street Frontage							
	Minimum Build-to Zone Coverage	n/a						
	Setback	15'						
	Parking along Frontage	Permitted						
	Secondary Street Frontage							
4	Minimum Build-to Zone Coverage	n/a						
5	Setback	15'						
6	Parking along Frontage	Permitted						
FLO	OR TO FLOOR HEIGHT REFER TO FIGURE 27-105-36	CIVIC BUILDING - SECTION & ELEVA	ATION					
7	Ground Story: Minimum Height Maximum Height	14' 30'						
8	Upper Stories: Minimum Height Maximum Height	9' 14'						
USE								
9	All Stories	Limited to civic subcatego	ory of uses					
10	Parking within Building	permitted fully in any bas entrance to parking shou	ement and in rear of groui ld be off an interior facade	nd and upper floors;				
•	Required Occupied Space	30' deep on all ground an facade	d upper from any Primary	Street [and Parkway?]				
STR	EET FACADE DESIGN REQUIREMENTS REFE	R TO FIGURE 27-105-36 CIVIC BUILI	DING - SECTION & ELEVATION					
1	Ground Story Fenestration	20% minimum						
B	Entry Area	Entrance shall be off a sto porch shall be a minimum minimum of 3 feet deep a	oop or a porch. Refer to 27 n of 5 feet deep and 8 feet and 5 feet wide.	-103 Definitions. The wide. The stoop shall be a				
1	Entrance Elevation	maximum of 2'-6" above t 4'-6" above the sidewalk v	he sidewalk without visible with a visible basement.	e basement; maximum of				
₿	Required Number of Primary Street Entrances	one						
(1)	Vertical Facade Divisions	none required						
16	Horizontal Facade Divisions	none required						

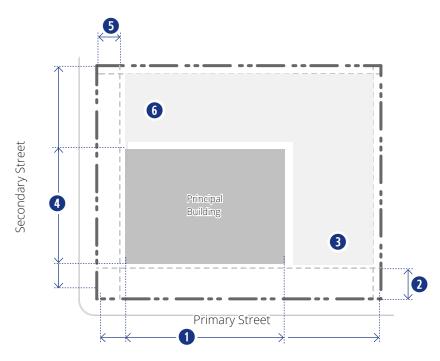


Figure 27-105-13 Civic Building – Plan

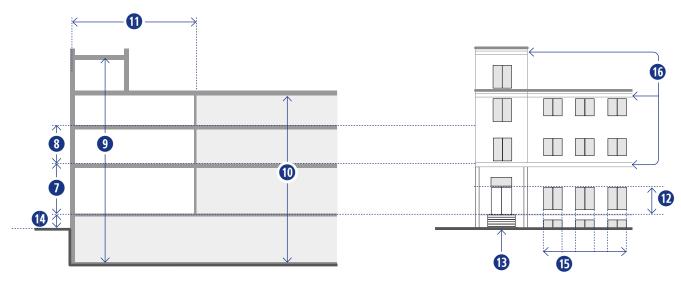


Figure 27-105-14 Civic Building – Section & Elevation